

English (speaking, listening, reading & writing):

- Adventure narrative, focus on character study and description – Town Mouse and Country Mouse
- Instructional writing – Great Fire of London bread making
- Information Booklets, labels and captions
- Learning & performing nursery rhymes & poems.
- Handwriting: continuing to develop a cursive script

RE:

- Why do Christians pray?
- What is a church?

Geography:

- Use simple compass directions and directional language to describe the location of features and routes on a map
- Use basic geographical vocabulary to refer to key human features, including city, town, office, port, landmark and shops.
- Geographical similarities and differences between the town of Haslemere and London.

Ideas for helping at home:

- English and Maths homework is set on a **Friday** and is due on the following **Wednesday**.
- Each child should read at home for a minimum of **20 mins per day** at home and note in the daily contact book.
- High Frequency Word reading and spelling– practise each for 10 mins per night.

Science:

- Revision of the properties of materials in conjunction with learning about the Great Fire of London 1666.
- Using their observations and ideas to suggest answers to questions
- Gathering and recording data to help in answering questions.

Mathematics:

- Number: Place Value - Counting to 100, partitioning, comparing and ordering numbers
- Measurement: Money – recognising coins, counting coins
- Measurement: Time – to the hour and to the half hour

The Hook: Let's explore a tour around the landmarks of London (sorry virtual this year)!

Outcome: We may just get invited to celebrate in style – are your posh clothes ready?

Personal, social, health & economic education:

"All About Me" from the Jigsaw Scheme of Work.

French:

- Study of Paris
- Colours
- Numbers

Computing:

- Programming instructions into a floor robot to travel around the landmarks of London avoiding barriers.

PE: (Norway Class: Mon & Weds.

Malta Class: Mon & Fri)

- Athletics with teachers
- Games with Mr Moore



Yr1 Topic: Bright Lights Big City.

Summer Term: 2nd half.

What do you know about England's capital city? Let's find out all about London, including its history, transport and famous landmarks. Are you ready for the bright lights of the big city? Hop in black cab and...enjoy the ride!

Music:

using their voices expressively and creatively by singing nursery rhymes and composing with their own musical accompaniments.

Art:

We will be using our science knowledge of materials to explore how to make London landmark models which can be made stronger, stiffer and more stable.

Spirituality:

- How can I find my place in the world?

Curriculum Drivers

Resilience

- Problem solving and investigating
- Redrafting and editing work.
- Sports Day – resilience and perseverance under competitive

Environment

- Comparisons of different urban / rural environments.
- Finding similarities and differences between London and Haslemere.

Diversity

- Trying new languages.
- Comparing and contrasting Haslemere with the city of London, buildings, people, jobs.